

**sonitron**<sup>®</sup>  
Excellence in physical acoustics

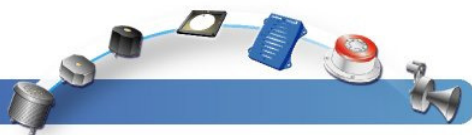


Piezoceramic audible components



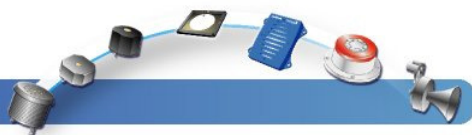
# Basic theory of sound, piezomaterials and vibrations

Excellence in physical acoustics



# Content of presentation

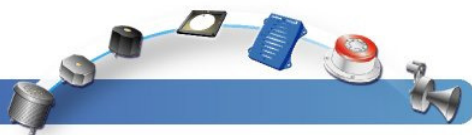
- Theory of sound
- Piezomaterials and the piezoelectric effect
- Basic principles of the Sonitron products



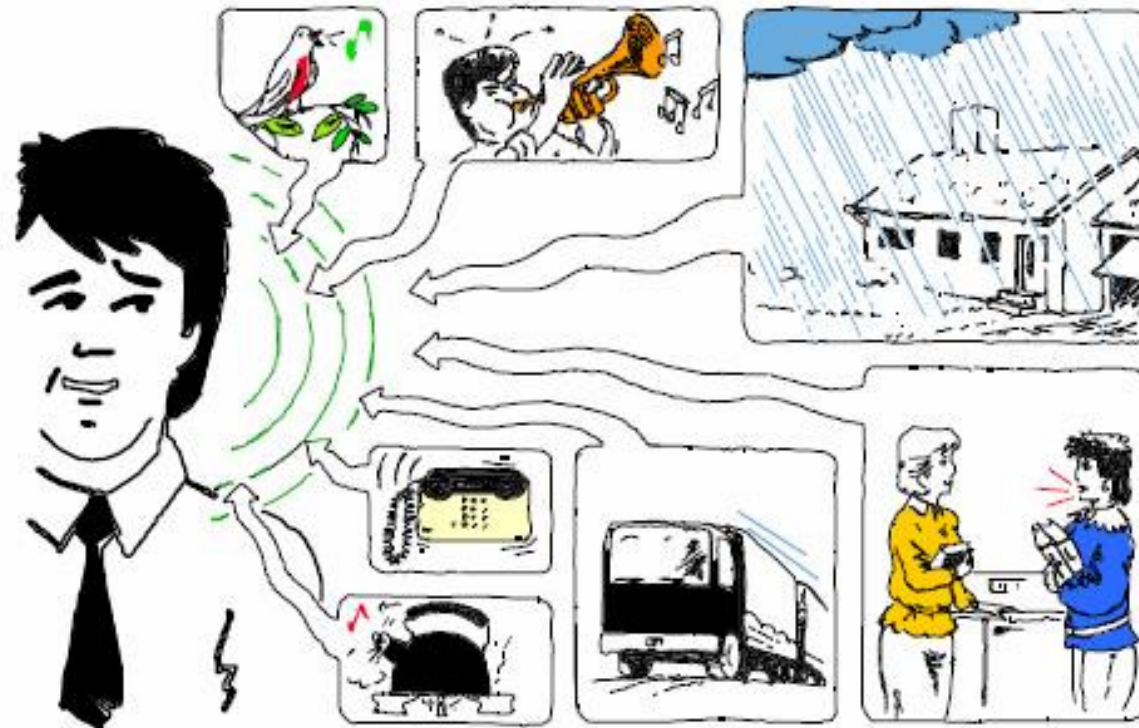


# Theory of sound

*Excellence in physical acoustics*

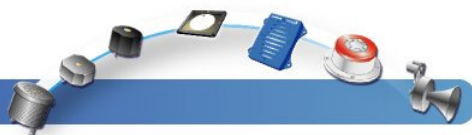


# Sound

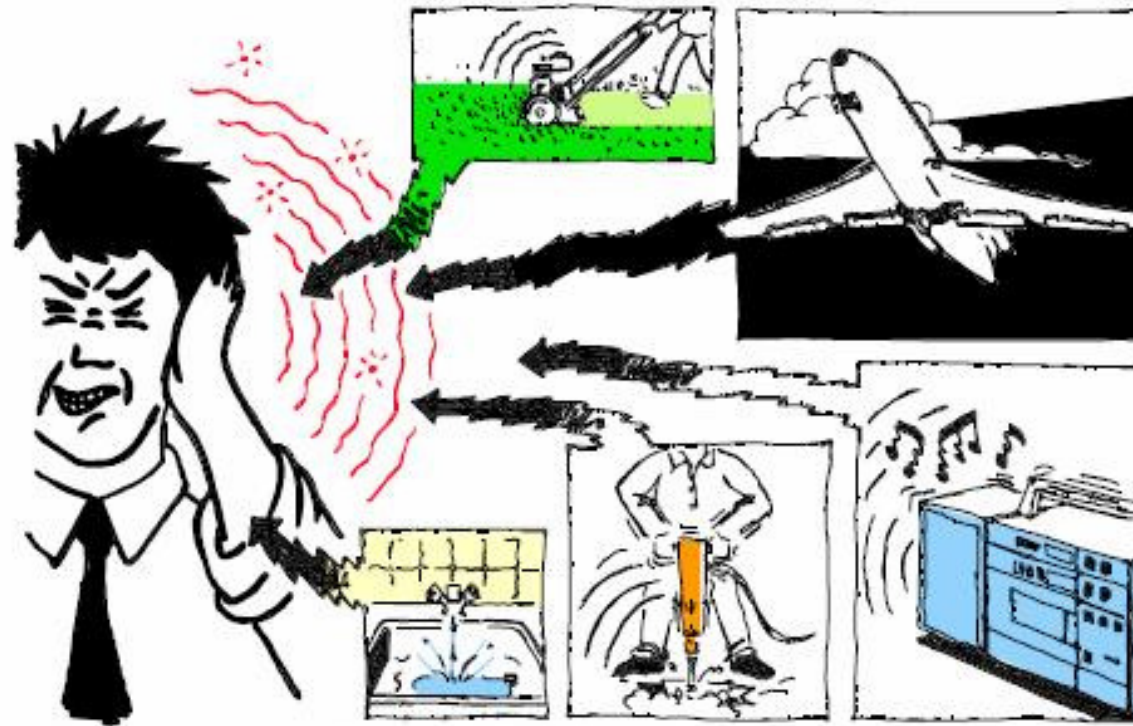


November 2008

*Excellence in physical acoustics*

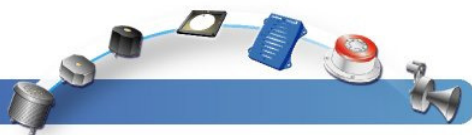


# Noise



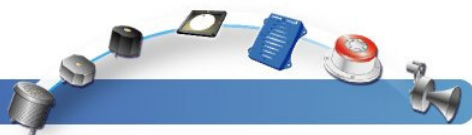
November 2008

Excellence in physical acoustics

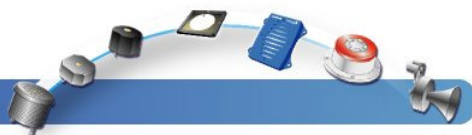
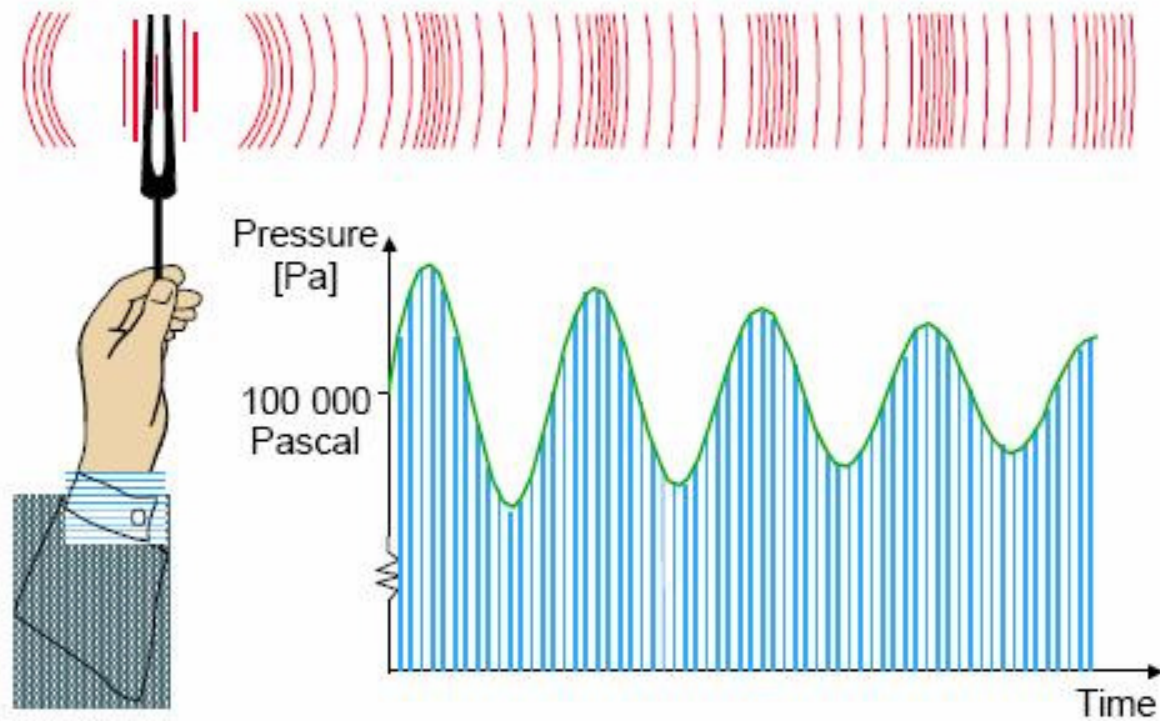


# Definition

- **Sound** = the vibration of molecules around their balance position that can be detected by the human ear
- The vibrations cause variations in air pressure around the atmospheric pressure → sound propagates as a pressure wave



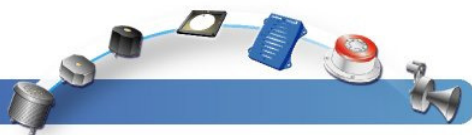
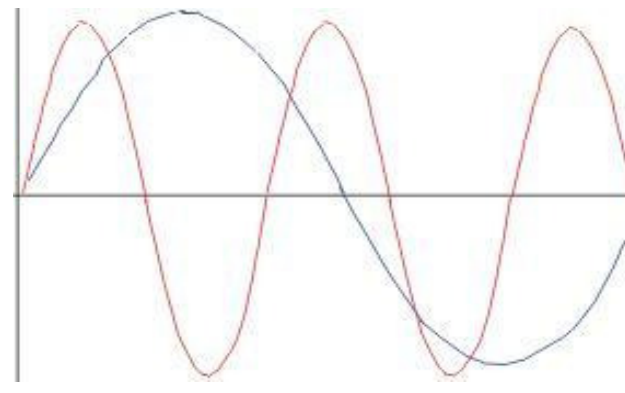
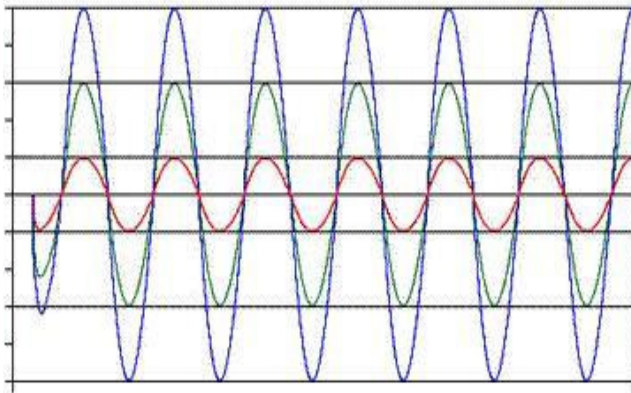
# Definition





# Theoretical aspects

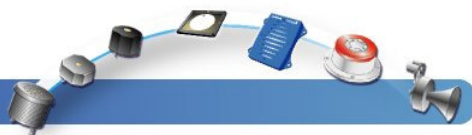
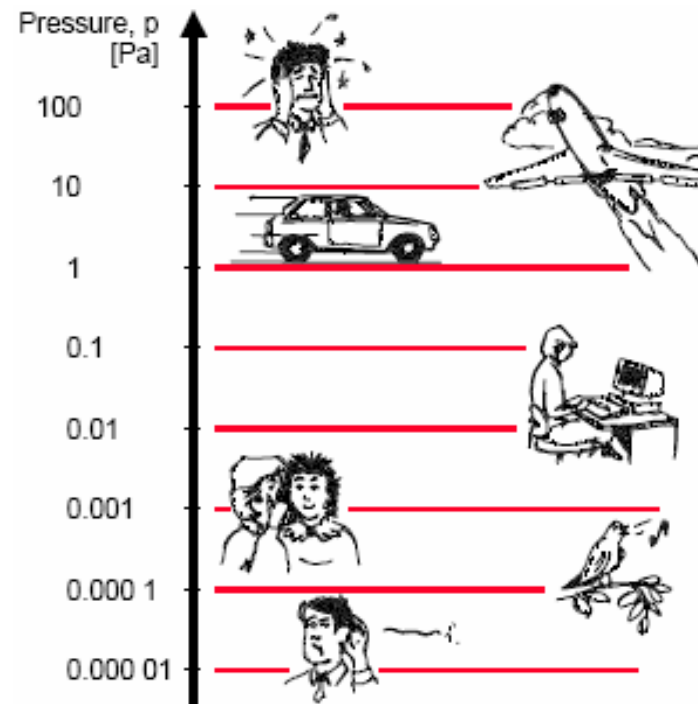
- Pressure wave is characterized by:
  1. Amplitude
  2. Frequency





# Amplitude

- Human ear:
  - Minimum pressure variation:  $20 \mu\text{Pa}$
  - Maximum pressure variation:  $200 \text{ Pa}$
  - **range =  $10^7$ !!**
- Atmospheric pressure =  $100\,000 \text{ Pa}$ !!



# Amplitude

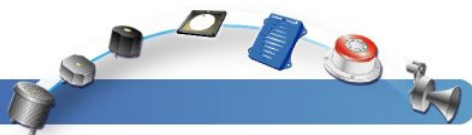
- Sound Pressure level (SPL):

$$\text{SPL} = 20 \log (p/p_0) \quad (\text{expressed in } \mathbf{decibels = dB})$$

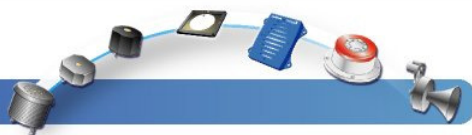
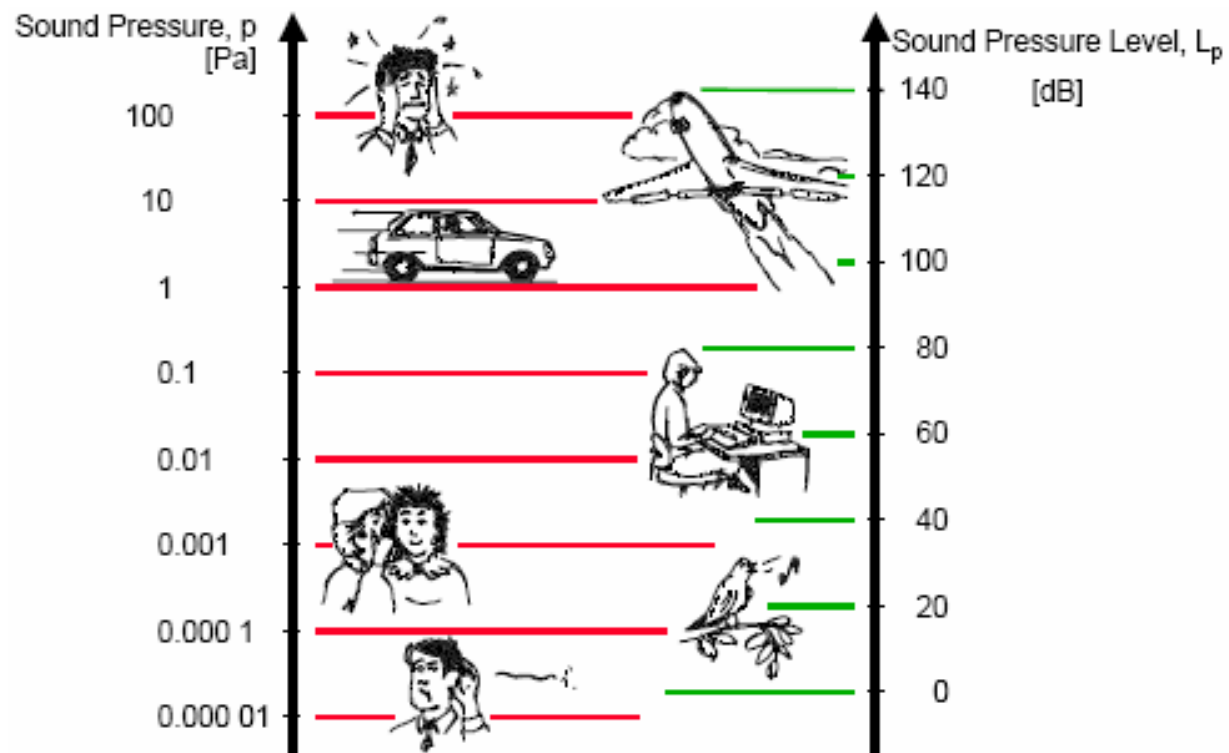
with  $p_0 = 20 \mu\text{Pa}$  (= threshold of hearing)

- Examples:

- $p = 20 \mu\text{Pa}$        $\rightarrow$        $\text{SPL} = 0 \text{ dB}$
- $p = 1 \text{ Pa}$          $\rightarrow$        $\text{SPL} = 94 \text{ dB}$
- $p = 200 \text{ Pa}$       $\rightarrow$        $\text{SPL} = 140 \text{ dB}$

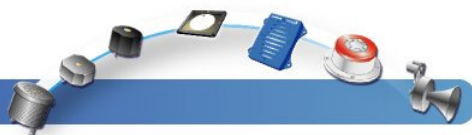


# Amplitude (SPL)

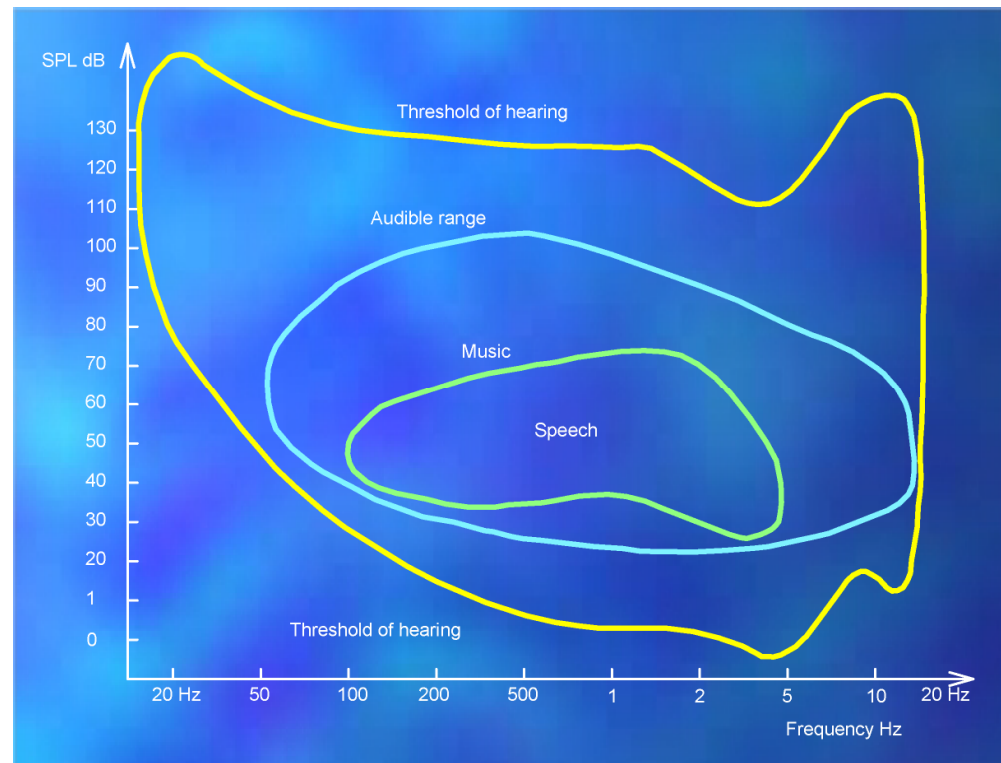


# Frequency

- Human ear:
  - Minimum frequency: 20 Hz
  - Maximum frequency: 20 000 Hz
- Sensitivity of the human ear is not constant:
  - Low sensitivity for the very low and high frequencies
  - Highest sensitivity between 2000Hz – 5000Hz (speech!)

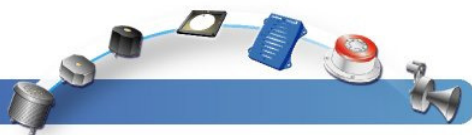


# Frequency



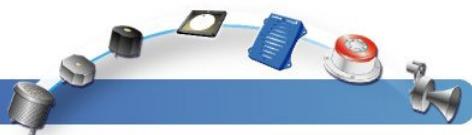
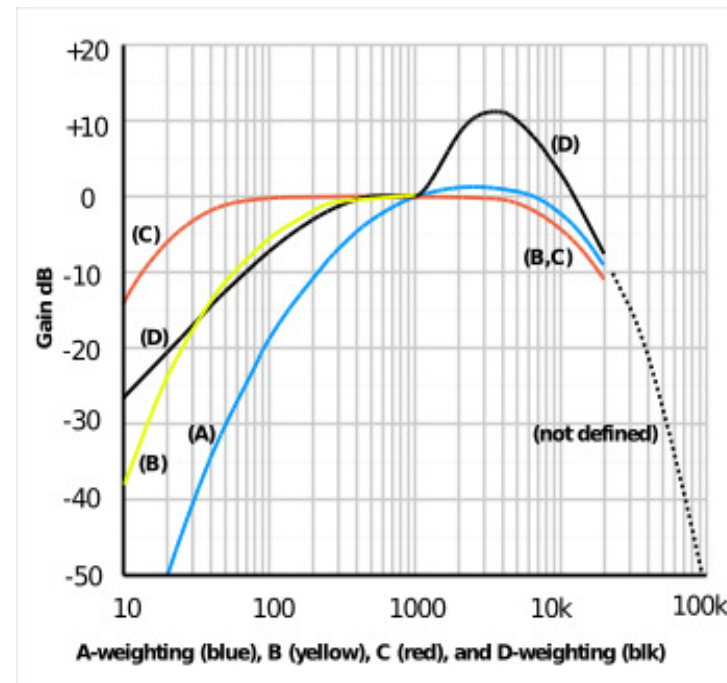
November 2008

*Excellence in physical acoustics*



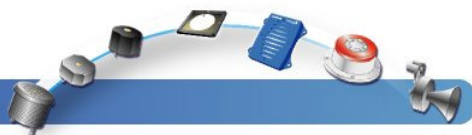
# Frequency

- Weighting curves are used to evaluate the SPL like it is perceived by the human ear.
- 4 weighting curves exist (A, B, C and D filter)
- Most commonly used: A-filter. Measurements are given in dB(A) to indicate the weighting.



# Perception of sound

Change in Sound Level (dB)	Change in Perceived Loudness
3	Just perceptible
5	Noticeable difference
10	Twice (or 1/2) as loud
15	Large change
20	Four times (or 1/4) as loud





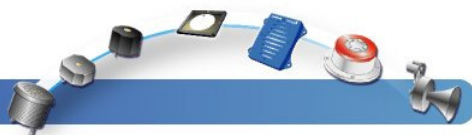
# Calculating with SPL

- Addition of SPL's

Logarithmic values can NOT be added like linear values. Two methods can be applied for the addition of SPL's:

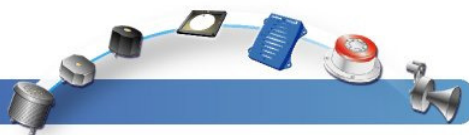
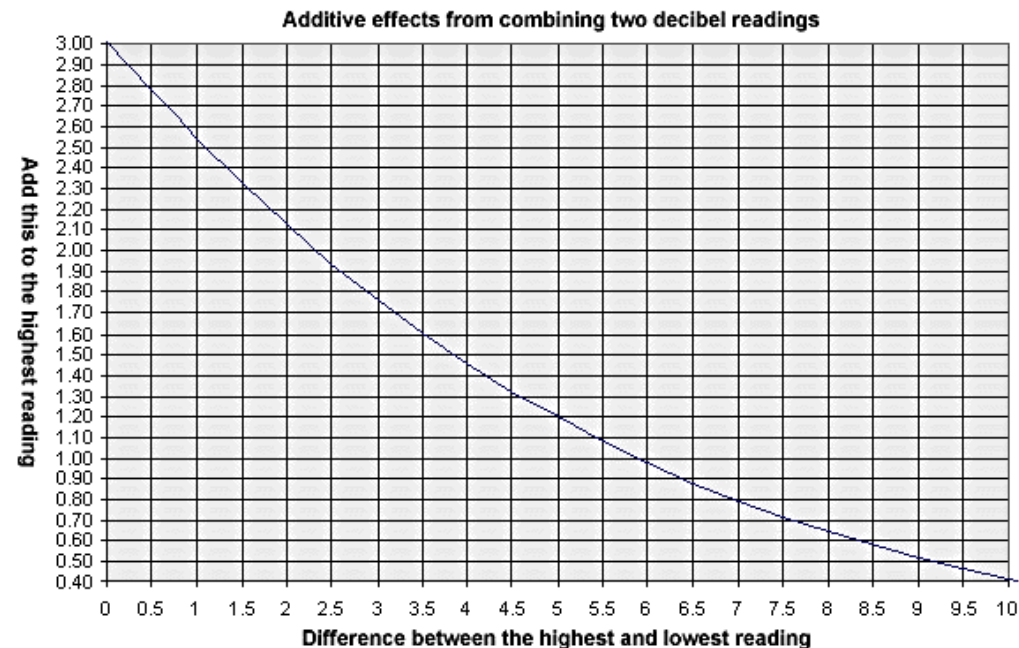
1. Converting the dB values to linear values (Pa):

$$\text{SPL}_{\text{total}} = 10 \cdot \log ( 10^{\text{SPL1}/10} + 10^{\text{SPL2}/10} + \dots )$$



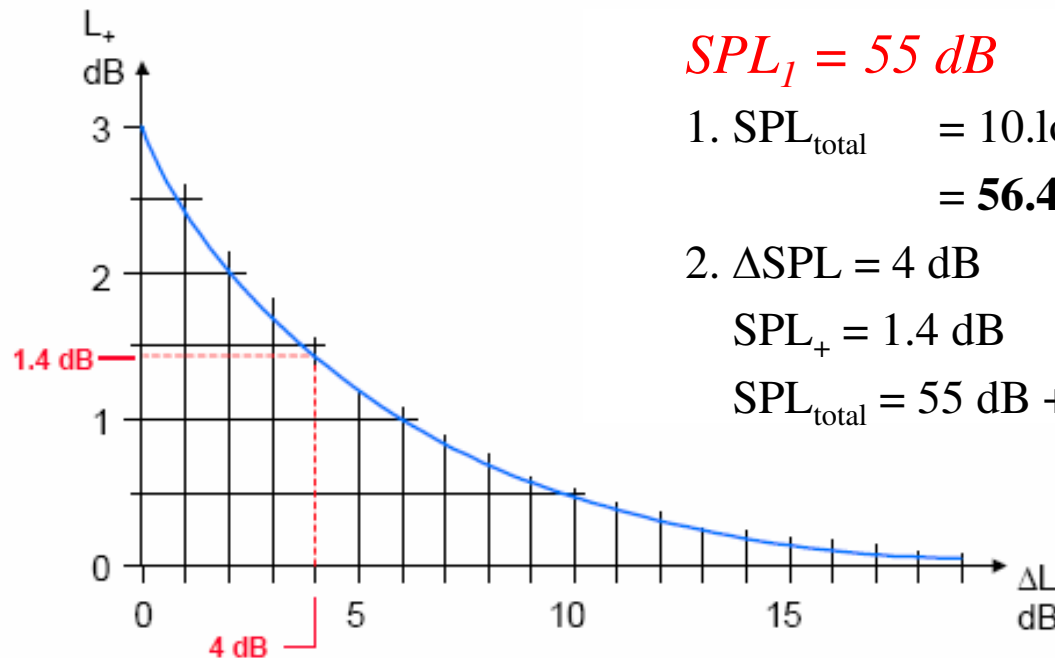
# Calculating with SPL

## 2. Using graphs



# Calculating with SPL

## 3. Examples:



$$SPL_1 = 55 \text{ dB} \quad SPL_2 = 51 \text{ dB}$$

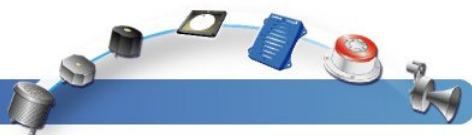
$$1. \text{ SPL}_{\text{total}} = 10 \cdot \log(10^{55/10} + 10^{51/10})$$

$$= \mathbf{56.4 \text{ dB}}$$

$$2. \Delta \text{SPL} = 4 \text{ dB}$$

$$\text{SPL}_+ = 1.4 \text{ dB}$$

$$\text{SPL}_{\text{total}} = 55 \text{ dB} + 1.4 \text{ dB} = \mathbf{56.4 \text{ dB}}$$

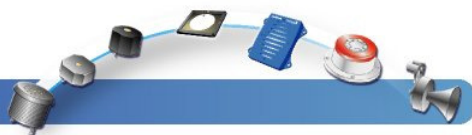


# Calculating with SPL

- Conversions of specified SPL's:
  - Converting the specified distance:

$$\Delta\text{SPL} = 20.\log (r_1 / r_2)$$

with:  $r_1$  = distance at which the SPL is given  
 $r_2$  = distance at which you want to know  
the SPL



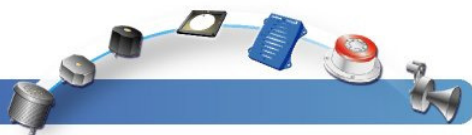
# Calculating with SPL

- Converting the specified voltage:

$$\Delta\text{SPL} = 20.\log (V_2 / V_1)$$

with:  $V_1$  = voltage at which the SPL is given

$V_2$  = voltage at which you want to know  
the SPL



# Calculating with SPL

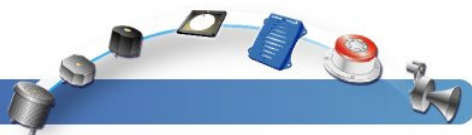
- Example:  $SPL = 90 \text{ dB} @ 24V @ 1m$   
 $\rightarrow SPL @ 12V @ 0.3m ?$

$$\Delta SPL_{\text{distance}} = 20 \cdot \log(1 / 0.3) = + 10.45 \text{ dB}$$

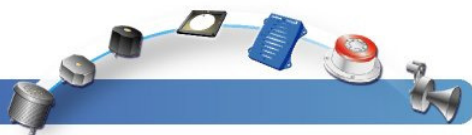
$$\Delta SPL_{\text{voltage}} = 20 \cdot \log(12 / 24) = - 6 \text{ dB}$$

$\rightarrow SPL @ 12V @ 0.3m:$

$$90 \text{ dB} + 10.45 \text{ dB} - 6 \text{ dB} = 94.45 \text{ dB}$$



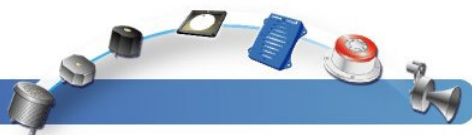
# Piezomaterials and the piezoelectric effect





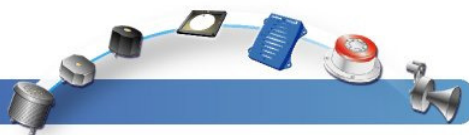
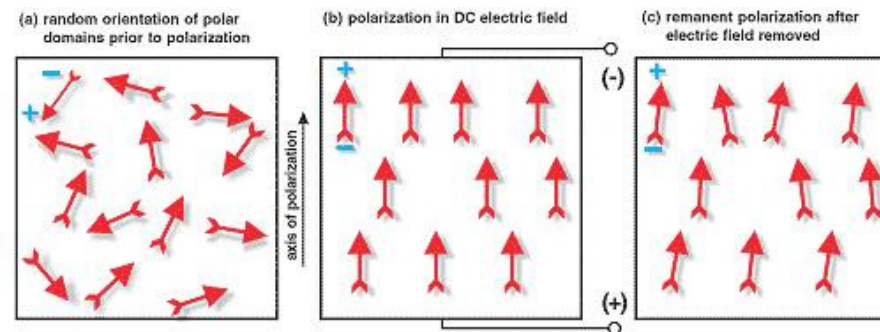
# Definition

- Discovered in 1880 by Jacques and Pierre Curie
- **Piezoelectricity** is the phenomenon in which materials develop an electric field when subjected to pressure/force, or conversely, exhibit a mechanical deformation when subjected to an electric field.



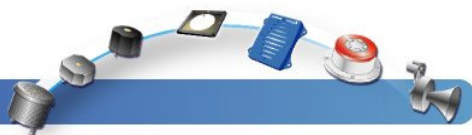
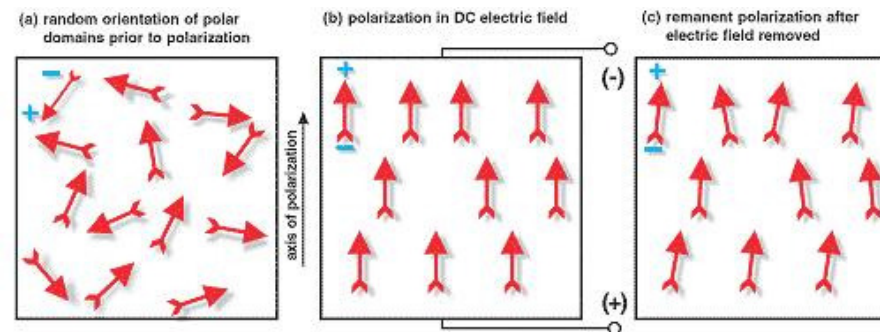
# Piezomaterial

- Piezoceramic = mass of perovskite crystals
- Each crystal has a dipole moment (polarization) randomly oriented so the ceramic element has no overall polarization → NO PIEZOELECTRIC EFFECT



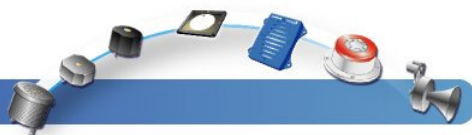
# Piezomaterial

- Apply a strong DC field ( $> 2000\text{V/mm}$ ) to induce piezoelectric properties
- The crystals will align and roughly stay in alignment  $\rightarrow$  remanent polarisation

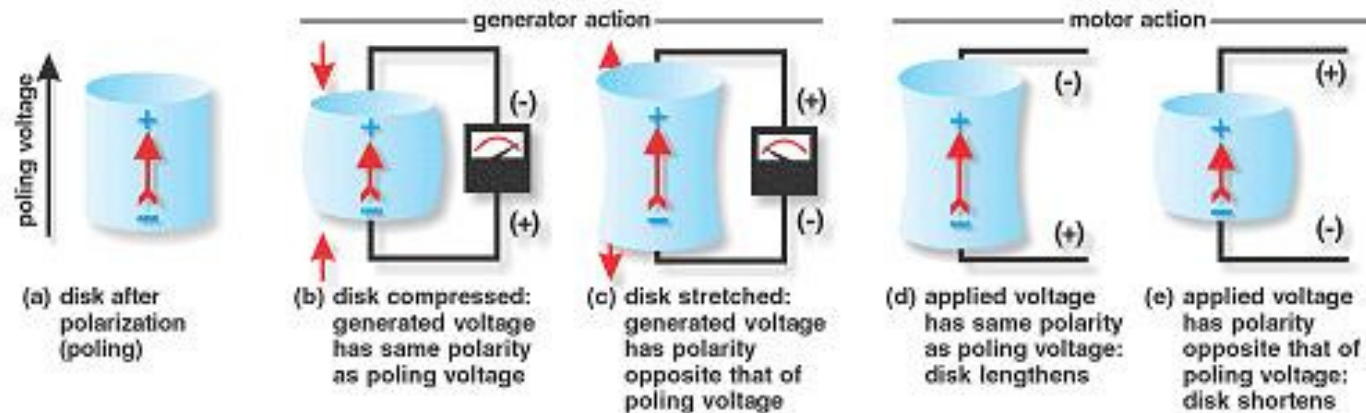


# Piezomaterial

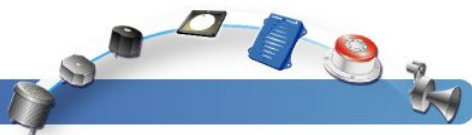
- Natural piezoelectric materials:
  - Quartz
  - Tourmaline
  - ...
  - **Small piezoelectric effect!**
- Synthetic piezoelectric materials:
  - $\text{BaTiO}_3$
  - Lead Zirconate Titanate (PZT)
  - ...
  - (General formula  $\text{ABO}_3$  where A and B are metals and O stands for oxygen)
  - **Large piezoelectric effect!**



# Piezoelectric effect

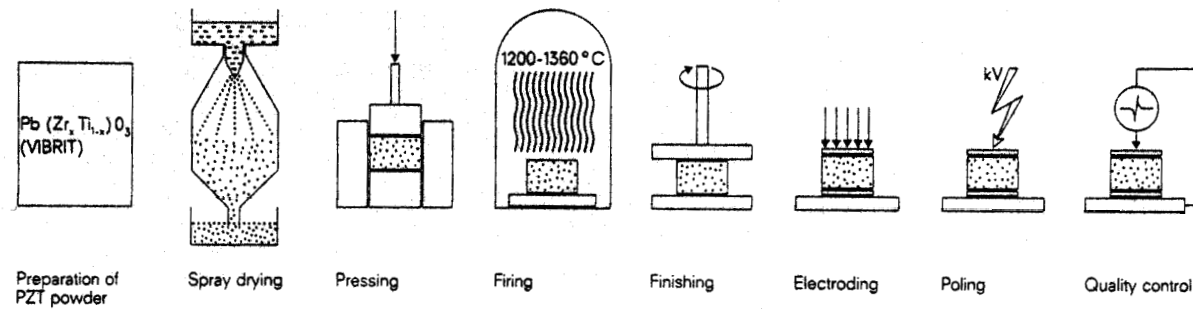


- **Direct effect:** sensors (pressure/crash/acceleration), gas lighter, power supply (shoe-mounted piezoelectrics), ...
- **Converse effect:** acoustic components, micro engine, actuator (inkjet printer/ diesel injection system), micropump, positioning system, ...

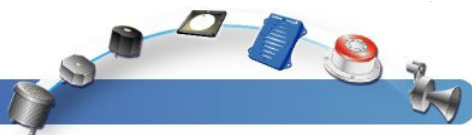
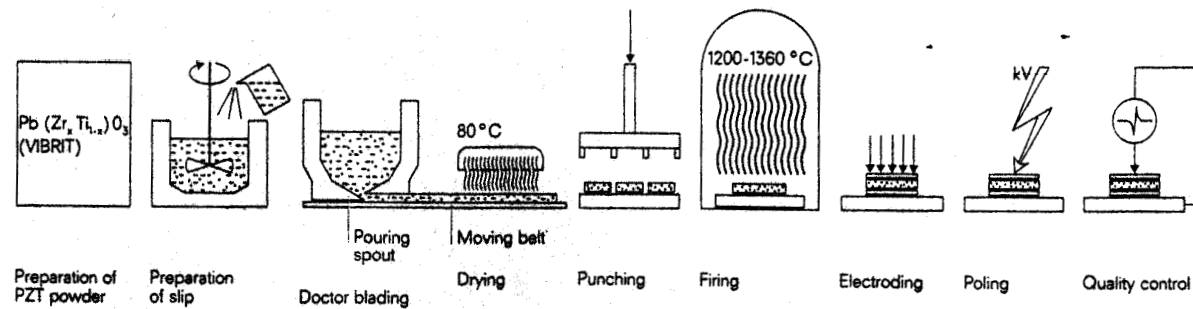


# Manufacturing technology

## 1. Pressing

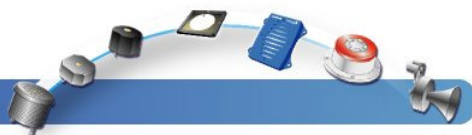


## 2. Tape casting



# Problems during manufacturing

- Purity and particle size of the oxide powders
- Weight ratio of the oxide powders
- Type and quantity of the binder
- Firing method
- Cooling method after sintering
- Pitfalls
- Poling of the ceramic
- ...

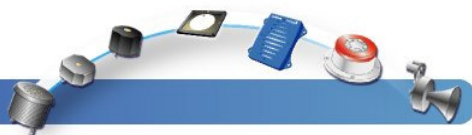






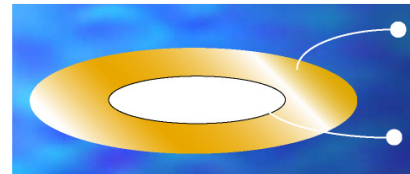
# Basic principles of the Sonitron products

*Excellence in physical acoustics*

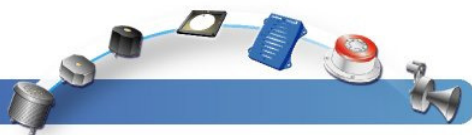


# Piezoelectric acoustic components

- Piezoceramic disc glued onto metal or composite membrane:

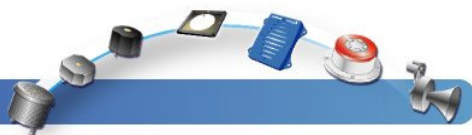


- Alternating electric field: membrane vibrates = variations in air pressure → sound



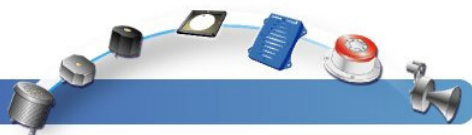
# Mounting methods and mechanical vibrations

- Nodal support:
  - Vibration of a free strip is a standing wave in which the maximum amplitude (belts) occurs at both ends and in the middle.
  - The position of these nodes is governed by the energy balance, the total energy inside the nodes is at each moment equal to the total energy outside the nodes.
  - In this case, displacements are at maximum because the strip is in a free natural resonance, without extern boundary conditions that can limit this movement.



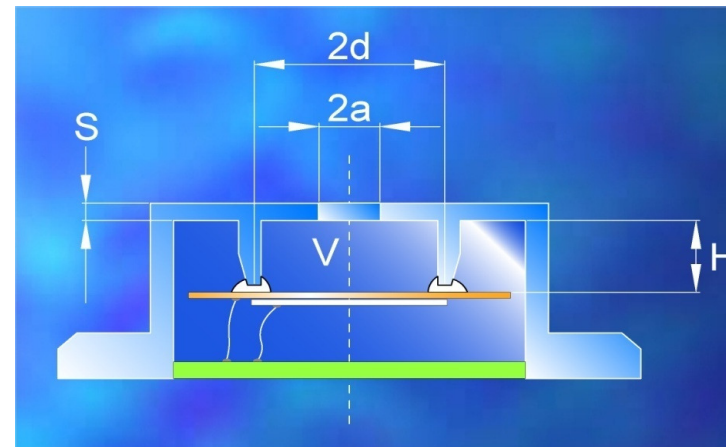
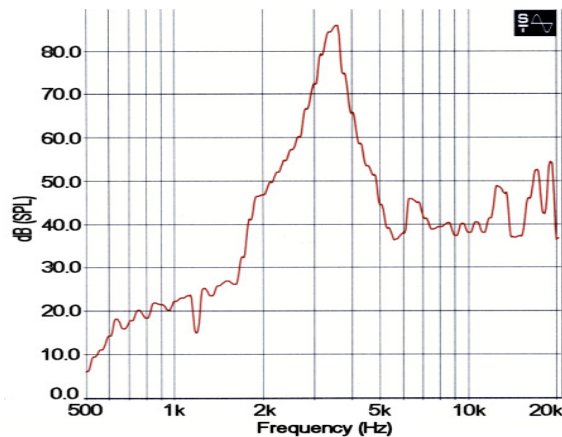
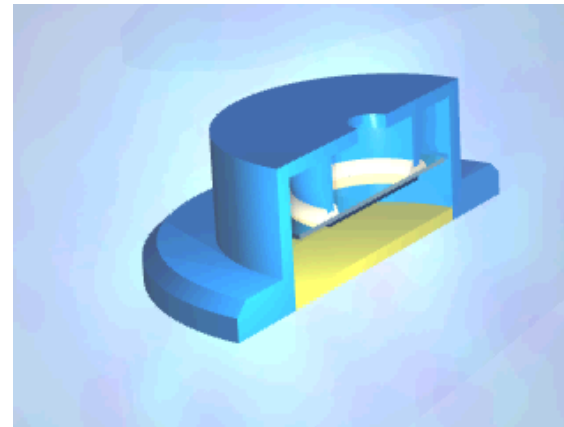
# Mounting methods and mechanical vibrations

- Edge support:
  - Vibration of a free strip is a standing wave in which maximum amplitude (belts) occurs in the middle of the strip.
  - Energy balance → energy lost in the points of support
  - Suppresses the fundamental frequency by moving the node to the boundary of the membrane/plate (smaller displacements).
  - The whole surface of the membrane vibrates in phase resulting in a lower resonance frequency.



# Construction of Sonitron products

- Nodal support:
  - Most efficient mounting method
  - Higher resonance frequency
  - Higher movement of the membrane
  - Smaller surface to produce sound
  - Very clear resonance peak.



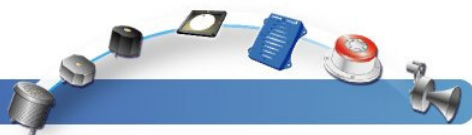
November 2008

*Excellence in physical acoustics*



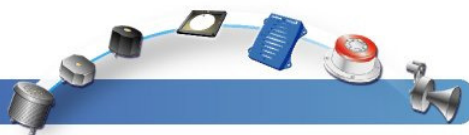
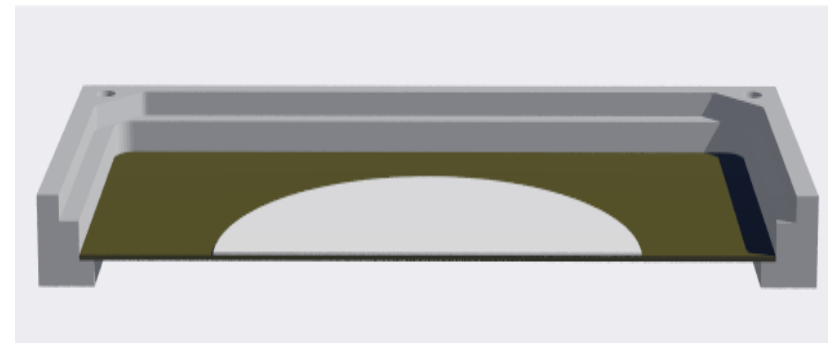
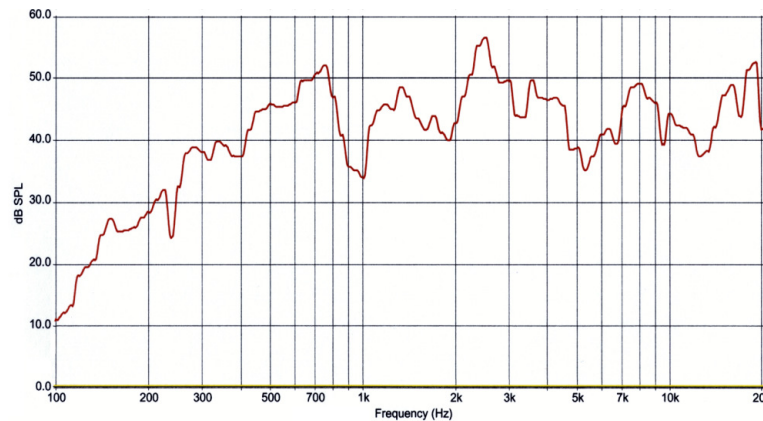
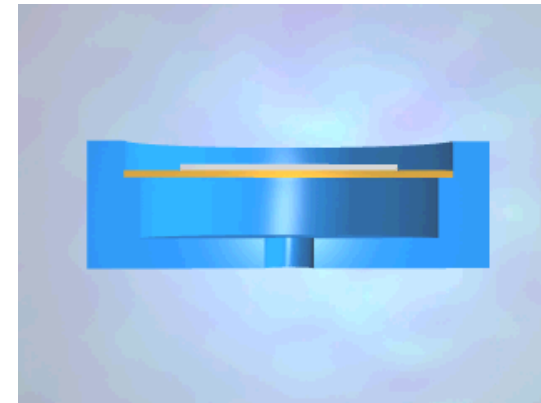
# Construction of Sonitron products

- Information about mounting method:
  - Soft glue (silicones) → needs 2 - 3 days to dry
  - Not waterproof
  - Membrane has to be mounted precisely in the centre :
    - Not easily to achieve: wires connected to the membrane and dry time 2 - 3 days
    - If not mounted precisely in the centre, resonance frequency and sound pressure changes.
  - Only for buzzers and transducers that generate a single working frequency



# Construction of Sonitron products

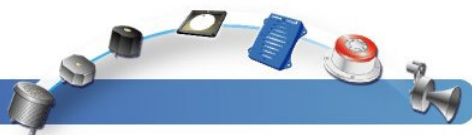
- Edge support:
  - More surface area to produce sound
  - Less vibration of the membrane
  - Wider bandwidth
  - Lower resonance frequency
  - No distinctive resonance peak





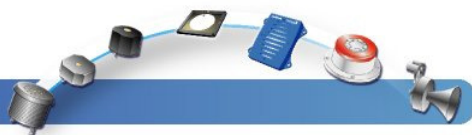
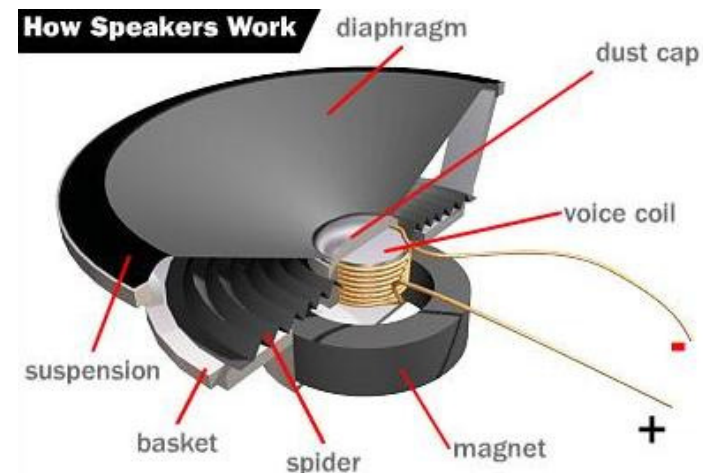
# Construction of Sonitron products

- Information about mounting method:
  - Hard (epoxy) or soft (silicones) glue
  - Membrane is easily to place in the housing (always centred)
  - SPL is very consistent
  - Waterproof
  - For speakers, multifunctional buzzers and alarms (products in which different frequencies are used)



# Comparison with electro-dynamic speaker

- **Electrodynamic speaker:**
  - Alternating current through voice coil
  - Alternating magnetic field
  - Interacts with magnetic field of permanent magnet
  - Movement of cone



# Comparison with electro-dynamic speaker

- Piezoelectric speaker:
  - Alternating voltage on piezoceramic
  - Alternating contraction and expansion of piezoceramic
  - Movement of membrane

